

C L A I M A M E N D M E N T S

Please cancel claims 1-29 and add the following claims:

Claims 1-29 (CANCELLED)

30. (NEW) A method of facilitating game play, the method comprising:
- displaying a game board;
 - allowing at least one player to make a series of game moves, in which allowing the at least one player to make a series of game moves includes:
 - receiving a player input; and
 - reconfiguring the game board according to at least one reconfiguration rule;
 - in which the reconfiguration rule is changed at least occasionally; and
 - wherein the at least one reconfiguration rule is indicated to the at least one player during at least a portion of game play.
31. (NEW) The method of claim 30, wherein the reconfiguration rule includes at least one of:
- moving at least one game icon in a direction on the game board during the reconfiguration,
 - removing at least one game icon from the game board, and
 - no action.
32. (NEW) The method of claim 31, wherein the at least one game icon is associated with an icon type, and the removing is further based on icon types.
33. (NEW) The method of claim 32, wherein receiving the player input comprises receiving a selection of at least one game icon, and removing at least one game icon comprises removing neighboring game icons based on respective types of neighboring game icons.

34. (NEW) The method of claim 33, further comprising:
adjusting a game score based on a number of neighboring game icons removed
from the game board.
35. (NEW) The method of claim 30, further comprising:
determining which of the plurality of reconfiguration rules will be applied during a
game move.
36. (NEW) The method of claim 35, wherein the determining comprises at least one
of:
(i) randomly selecting a reconfiguration rule, and (ii) retrieving a pre-stored indication
of a reconfiguration rule.
37. (NEW) The method of claim 36, wherein a series of reconfiguration rules is
associated with at least one of:
(i) a particular game played by the player, (ii) a plurality of games, and (iii) a plurality
of players.
38. (NEW) The method of claim 30, further comprising:
arranging for the player to provide payment in exchange for game play.
39. (NEW) The method of claim 38, wherein the arranging is performed via at least
one of:
(i) a payment identifier, (ii) a credit card account, (iii) a debit card account, (iv) a
bank account, and (v) a digital payment protocol.
40. (NEW) The method of claim 30, further comprising:
determining a game result based on the series of game moves.
41. (NEW) The method of claim 40, further comprising:
arranging for the player to receive a prize based on the game result.

42. (NEW) The method of claim 41, wherein the prize comprises payment of at least one of: (i) a monetary amount, and (ii) an alternate currency amount.
43. (NEW) The method of claim 42, wherein game play is associated with a game of pure skill.
44. (NEW) The method of claim 30, wherein the receiving comprises receiving player input from a remote player device via a communication network.
45. (NEW) The method of claim 44, wherein the remote player device comprises at least one of:
- (i) a personal computer, (ii) a portable computing device, (iii) a personal digital assistant, (iv) a telephone, (v) a wireless telephone, (vi) a game terminal, (vii) an interactive television device, and (viii) a kiosk.
46. (NEW) The method of claim 44, wherein the communication network comprises at least one of:
- (i) the Internet, (ii) a public network, (iii) a public switched telephone network, (iv) a proprietary network, (v) a cable television network, (vi) a wireless network, and (vii) a local area network.

47. (NEW) A method of facilitating game play, the method comprising:
- arranging for at least one player to provide payment in exchange for game play;
 - displaying a game board;
 - allowing at least one player to make a series of game moves, in which allowing the at least one player to make a series of game moves includes:
 - receiving player input; and
 - reconfiguring the game board according to at least one reconfiguration rule, in which the reconfiguration rule is changed at least occasionally;
 - determining a game result based on the series of game moves;
 - arranging for the player to receive payment of a monetary amount based on the game result;
- wherein the at least one reconfiguration rule is indicated to the at least one player during at least a portion of game play.
48. (NEW) A method of facilitating game play associated with a game display, comprising:
- allowing at least one player to make a series of game moves, in which allowing the at least one game player to make a series of game moves includes:
 - receiving a game input, and
 - reconfiguring the game display based on the game input according to at least one game rule,
 - in which the game rule is change at least occasionally; and
 - wherein a game rule to be applied during a game move is indicated to the at least one player during at least a portion of the game play.
49. (NEW) The method of claim 48, wherein the game rule includes at least one of:
- (i) a reconfiguration direction, (ii) a reconfiguration distance, (iii) a reconfiguration velocity, (iv) a reconfiguration prohibition.

50. The method of claim 49, wherein the game display comprises at least one of:
(i) text information, (ii) image information, (iii) audio information, (iv) landscape information, (v) maze information, (vi) terrain information, (vii) game item information, (viii) game item locations, (ix) game prize information, and (x) game prize locations.
51. The method of claim 50, wherein the game comprises at least one of: (i) a game of skill, and (ii) a puzzle game.